

Activity 14 | Overfishing (40 min)

(game) This activity is a simulation game that encourages pupils to think about how a natural resource, such as fish, can become depleted. Follow the guidelines on **worksheet 15** to play the game. Afterwards discuss what happened? How did students feel when their fish stock was depleted? What are the effects or consequences of overfishing? (Possible answer: no food, loss of jobs, disruption of ocean food chains). This is a great animation that shows the history of overfishing over the past 100 years: www.samslover.com/aquarium⁴.

⁴ LGfL has checked the links to external websites to ensure that they are appropriate for a school audience, however external websites are beyond LGfL's control and subject to change.